

Course Programme

F2F sessions start at 16.00 at Centre for Digital Literacy and Transversal Skills, Joseph Abela Sclaro, Hamrun.

Mode	Description	Duration (hrs)	Date
F2F Session 1	Initial meeting - Introduction to the Teacher Internship Programme and Introduction to Module 1: 21st Century Learning Design (CLD)	2.5	5 th December
Online Wk1	One to one introductory call/meeting with each participating teacher to discuss personal needs and to build the participant's profile.	1	
Online Wk1	What does learning look like in the 21st century?	1	
F2F Session 2	Collaboration vs Working Independently	2.5	12 th December
Online Wk2	Collaboration vs Working Independently	3	
F2F Session 3	Skilled Communication	2.5	19 th December
Online Wk3	Skilled Communication	3	
Session 4	Knowledge Construction	2.5	2 nd January
Online Wk4	Knowledge Construction	3	
F2F Session 5	Self-Regulation	2.5	9 th January
Online Wk5	Self-Regulation	3	
F2F Session 6	Real World Problem Solving and Innovation	2.5	16 th January
Online Wk6	Real World Problem Solving and Innovation	3	
F2F Session 7	Use of ICT for Learning	2.5	23 rd January
Online Wk7	Use of ICT for Learning	3	
F2F Session 8	Embedding 21CLD in practice	2.5	30 th January
Online Wk8	Embedding 21CLD in practice	1	
	Module 2: Microsoft Education in the Classroom		
F2F Session 9	Collaborating with Microsoft Teams - in the classroom, in the school, across the world - your Digital Hub	2.5	6 th February
Online Wk9	Skype in the Classroom Expert	4	

Online Wk9	One to one call/meeting with each participating teacher to discuss personal needs, challenges, expectations	1	
F2F Session 10	Collaboration with OneNote - an ideal tool for to organize lesson plans, collaborate and share	2.5	13 th February
Online Wk10	One Note Teacher Academy	4.5	
F2F Session 11	Digital Storytelling with Sway	2.5	20 th February
Online Wk11	Digital Storytelling with Sway	1	
F2F Session 12	Innovative classroom technology: Skype as a way to connect your classroom to the world and the world to your classroom	2.5	27 th February
Online Wk12	Story Article	2	
F2F Session 13	Using Office365 to enhance learning – Learning Tools for Accessibility	2.5	5 th March
Online Wk13	Streamline Efficiency Training Teachers to author accessible content Flipped Instruction	4	
F2F Session 14	Bringing it all together - How Microsoft in Education tools all work together	2.5	12 th March
Online Wk14	Reimagining the writing process Developing Workforce ready skills Conclusion: Office 365 Teacher Academy	2.5	
F2F Session 15	Module 3: Gamified Education: Minecraft in Education EDU - Part 1	2.5	19 th March
Online Week15	Pre-assigned build challenge in MinecraftEDU to showcase following week	4	
Online Wk15	One to one call/meeting with each participating teacher to discuss personal needs, challenges, expectations	1	
F2F Session 16	MinecraftEDU - Part 2	2.5	26 th March
Online Week16	Minecraft Journey	2.5	
F2F Session 17	MinecraftEDU - Part 3	2.5	2 th April
Online Week17	Minecraft Journey	4	
F2F Session 18	MinecraftEDU - Part 4	2.5	9 th April
Online Week 18	Minecraft Project	6	

F2F Session 19	Module 4: Computational Thinking, Physical Computing and Hacking STEM Introduction to the basics of computational thinking Utilizing Computational thinking methodology across the curriculum	2.5	16 ^h April
Online Week 19	Computational thinking: Its importance in education	1	
F2F Session 20	Microsoft MakeCode and Microbit	2.5	23 th April
Online Week 20	Physical Computing in Education	1	
F2F Session 21	HackingSTEM – Applied Design Thinking Part 1	2.5	30 th April
Online Week 21	HackingSTEM ideas	1	
F2F Session 22	HackingSTEM – Applied Design Thinking Part 2	2.5	7 th May
Online Week 22	Applied Design Thinking in your classroom	4	
F2F Session 23	Putting learnings into practice	2.5	14 th May
Online Week 23	Lesson Plan Design	4	
F2F Session 24	A review of the TIP and Preparing for the MCE exam - a review of resources	2.5	21 st May
Online Wk24	One to one call/meeting with each participating teacher to discuss personal needs, challenges, expectations	1	